

**Objective** To work as 3D animator in a company dedicated to making Films, Games or Advertisement, in order to provide high quality animations and CG materials for creative projects.

**Summary**

- **Bilingual** and highly motivated and talented **3D animator**.
- Team player with strong work ethics and discipline.
- Goal oriented, reliable and committed to excellence.
- Resourceful and excellent problem solver.

**Education**

April 2008 Full Sail University Winter Park, FL  
Degree Program: **Bachelor of Science in Computer Animation**  
Grade Point Average: 3.14

**Academic Experience**

Acting for Animators – Learned how to give characters life  
2D animation – Learned traditional 2D animation  
3D animation – Learned multiple 3D animation programs

**Technical Knowledge**

- Maya
- Photoshop
- After Effects
- Shake
- Microsoft Word, Excel, Power Point, Front Page
- 3DS Max
- Motion Builder
- Unreal Editor
- ZBrush
- Illustrator

**Experience**

2008 Trick3D Atlanta, Georgia  
**Freelance Animator**

- Character Animation for advertisement

2004 – 2006 University of Illinois at Chicago Chicago, IL  
**Audio Visual Technician**

- Maintained audiovisual equipment.
- Aided with other audiovisual presentations tasks such as monitoring the equipment's status through the presentation.

**Interests**

Computer Animation Industry, Animation, Modeling, Rigging, Preproduction